
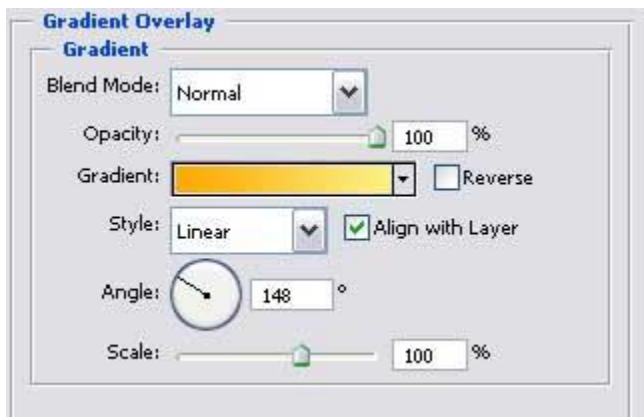
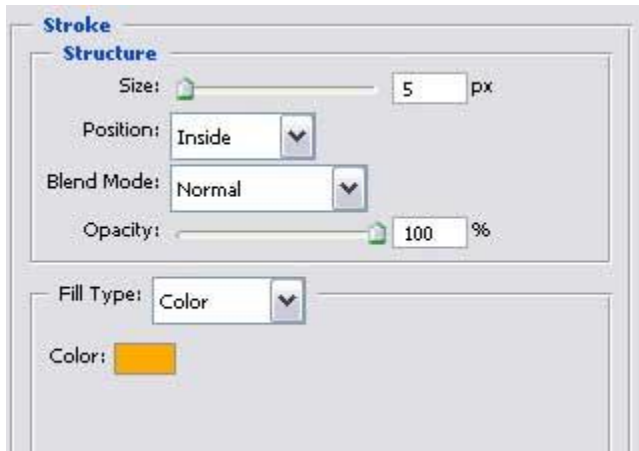
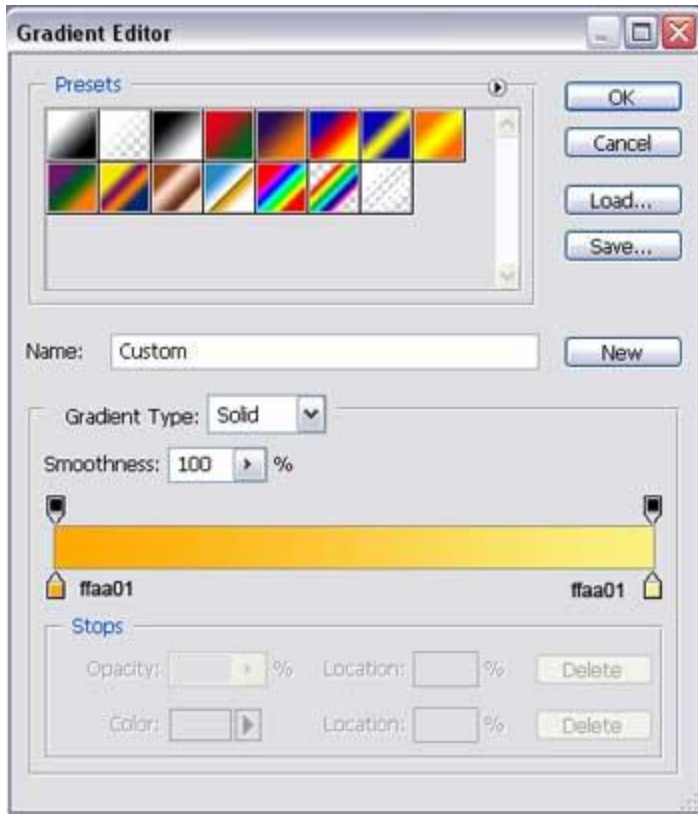


Stocking

Create a new file with 345×345 px and 72 dpi. Make a figure with instrument , radius must be of 40px.


Blending Options' parameters are shown next table.






That is what you must get:




Create many circles now, with different **Stroke** option, applying  instrument. Fill 0% on the layers' window and don't forget about the color. It must be **FEA900**.



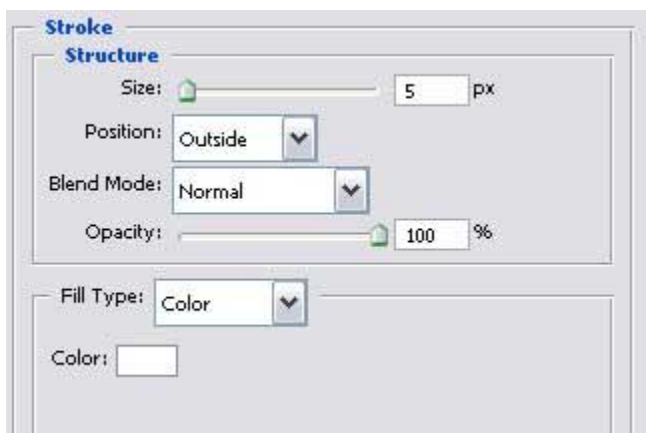
Create a new layer now, having the next instrument , and paint out in white everything that is situated beyond the picture's bounds.




Take the next instrument  to picture a figure of red color, like that one from below.



You may find **Blending Options**' parameters here.

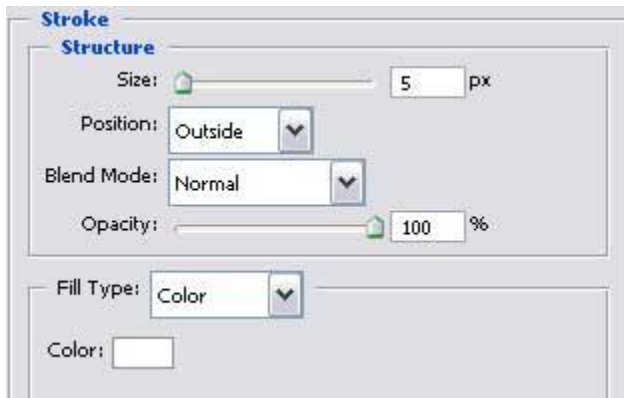


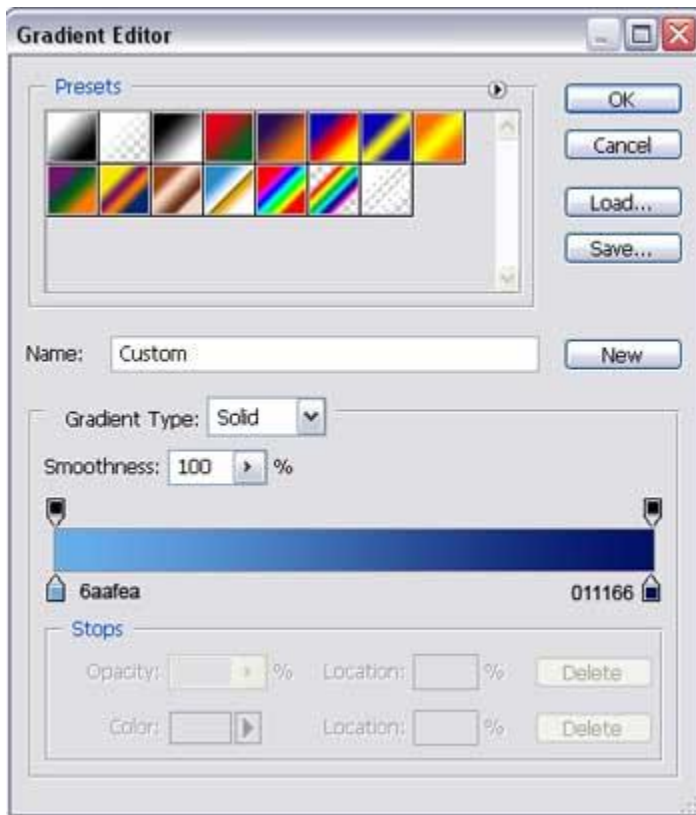
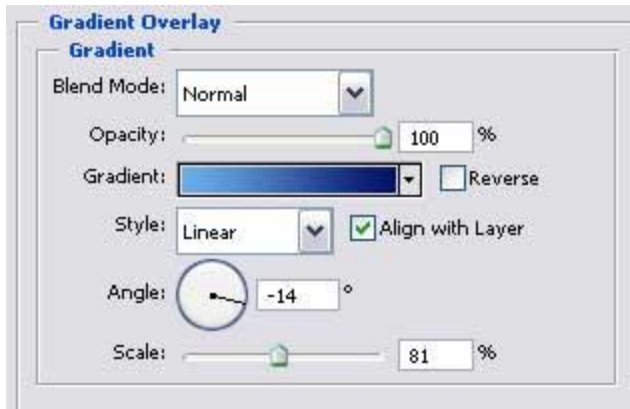
Take again the previous instrument  and draw this element.



Blending Options'

parameters.

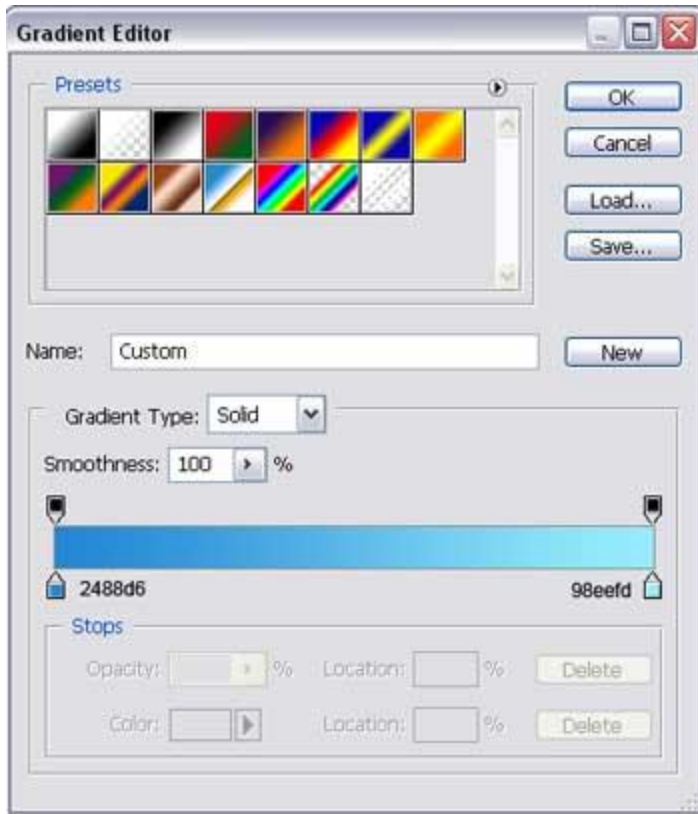





One more picture made by the same instrument.

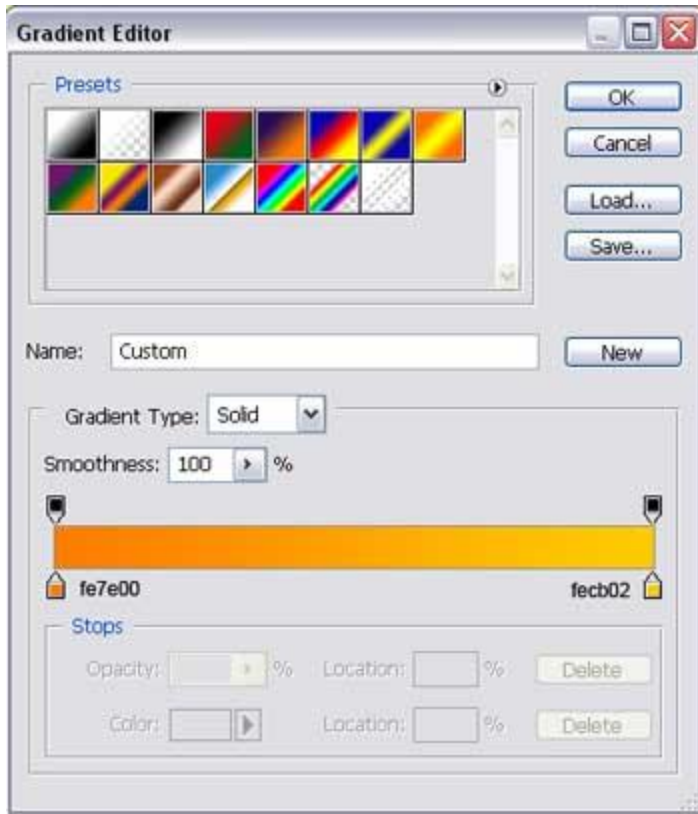


Set out the adjustments from below.



Continue using the indicated instrument  to picture another figure.





Applying the last instrument, picture a twisting stripe with the color's code **4F9A01**.



Make the same way the second one. This time it must have the color – **012363**.

